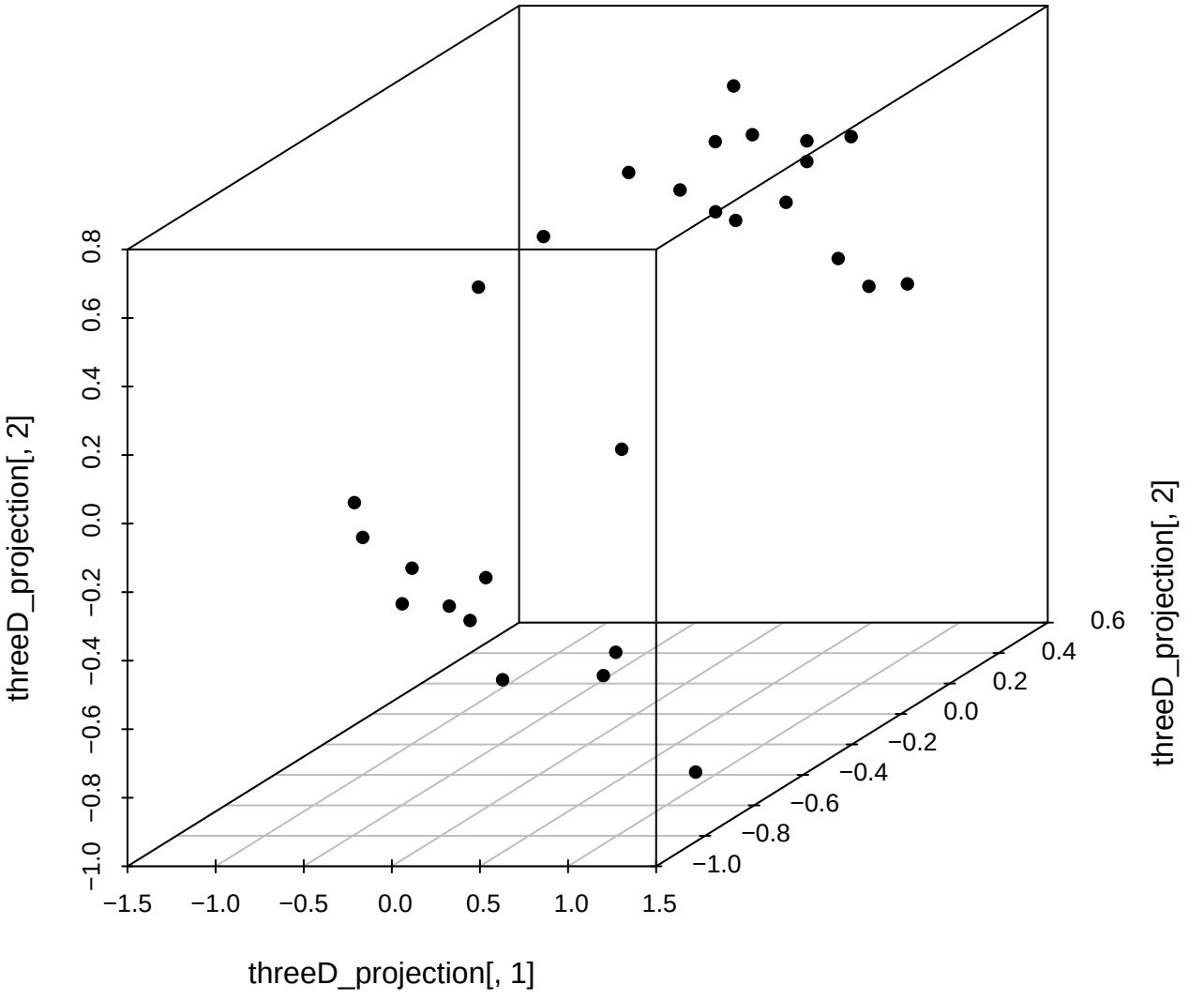
threeD_projection[, 2]
0.8
0.6
0.4
0.2
0.0
−0.2
−0.4
−0.6
−0.8
−1.0
−1.5
−1.0
−0.5
0.0
0.5
1.0
1.5
threeD_projection[, 1]
0.6
0.4
0.2
0.0
−0.2
−0.4
−0.6
−0.8
−1.0
threeD_projection[, 2]