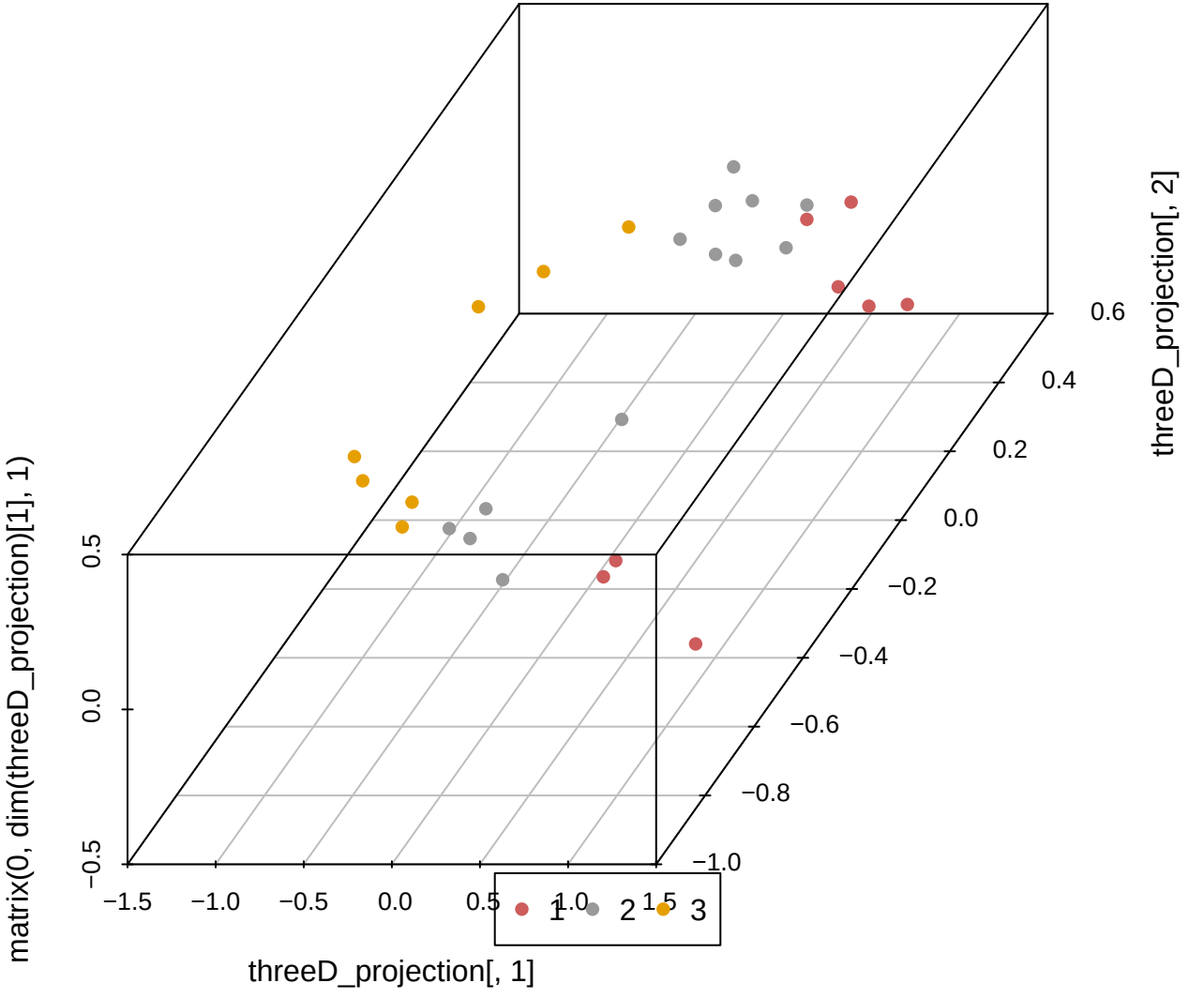
threeD_projection[, 1]
threeD_projection[, 2]
matrix(0, dim(threeD_projection)[1], 1)
−1.5
−1.0
−0.5
0.0
0.5
1.0
1.5
−1.0
−0.8
−0.6
−0.4
−0.2
0.0
0.2
0.4
0.6
−0.5
0.0
0.5
1
2
3