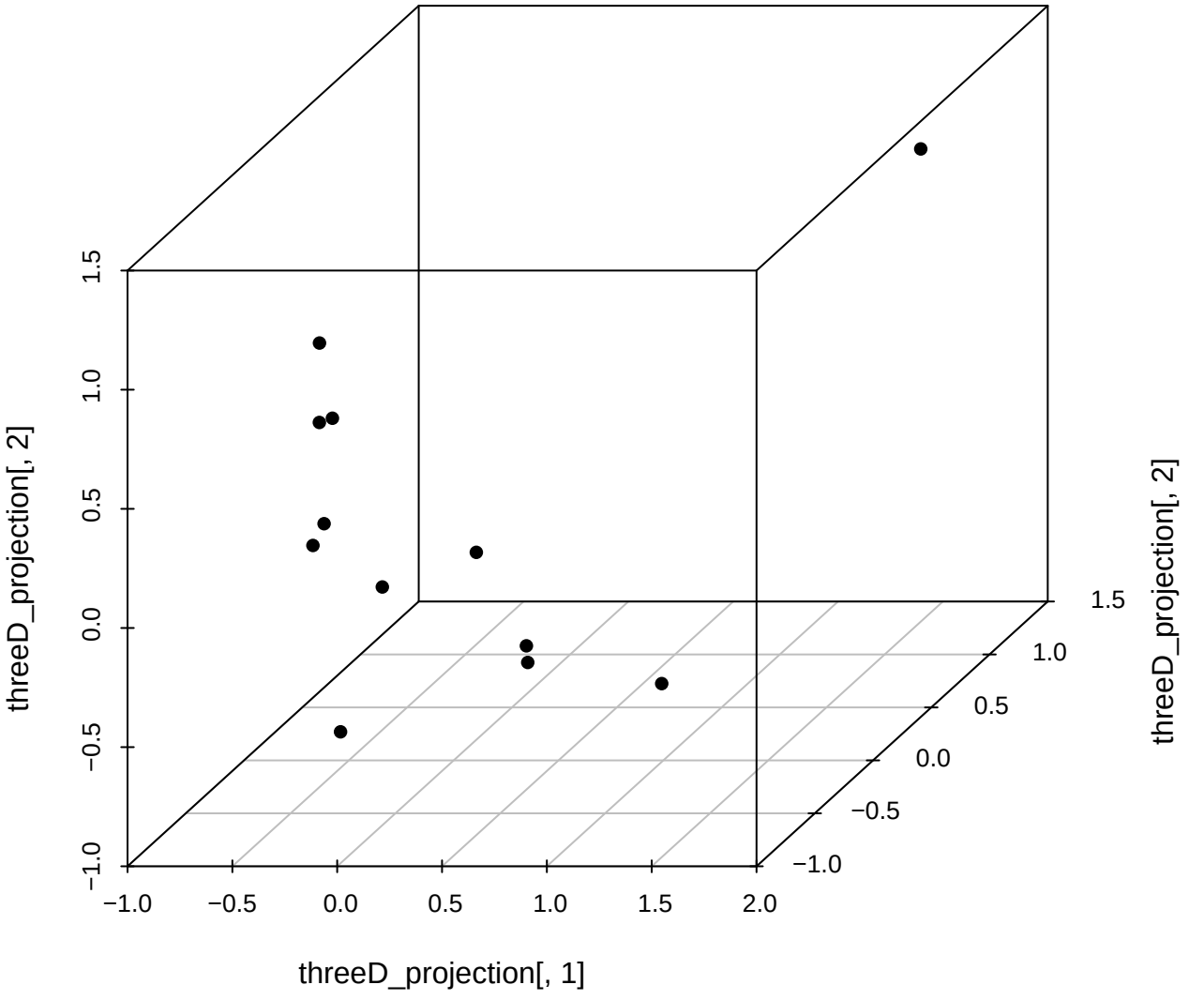
threeD_projection[, 2]
1.5
1.0
0.5
0.0
−0.5
−1.0
−1.0
−0.5
0.0
0.5
1.0
1.5
2.0
threeD_projection[, 1]
1.5
1.0
0.5
0.0
−0.5
−1.0
threeD_projection[, 2]